



# Reality Connect Release Notes

Version 1.1



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There are general best-practice solutions, these include setting the antivirus software to not scan the systems during operating hours and that the Vizrt components, as well as drives on which clips and data are stored, are excluded from their scans (as previously stated, these measures cannot be guaranteed).

### **Technical Support**

For technical support and the latest news of upgrades, documentation, and related products, visit the Vizrt web site at [www.vizrt.com](http://www.vizrt.com).

### **Created on**

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# 1 Reality Connect 1.1.0

**Release Date:** 2024-10-30

These are the release notes for Reality Connect version 1.1.0. This document describes the user-visible changes that have been made to the software since Reality Connect 1.0.0.

 **Note:** This version of Reality Connect requires Viz AI Terminal 1.1 and Viz AI Core 1.6.

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## 1.1 Features

### 1.1.1 Talent Reidentification

Talents are now internally remembered, and when they reappear in the scene, assigned to the same model as they were before. This feature requires the talents to appear somewhat different, specifically in size or color.

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## 2 Documentation

Documentation for Reality Connect and related products are available on the [Vizrt FTP](#) and on the Vizrt Documentation Center:

- [Viz Engine](#)
- [AI Terminal](#)
- [Reality Connect](#)

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## 3 Support

Support is available at the [Vizrt Support Portal](#).