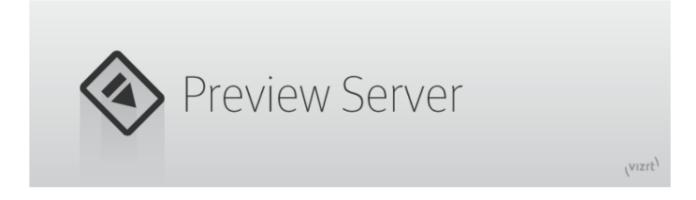


# Preview Server Release Notes

Version 4.5





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#### Created on

2022/03/21

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### 1 Preview Server 4.5.0

Release Date: 2022-03-21

These are the release notes for Preview Server 4.5.0. This document describes the user-visible changes that have been made to the software since version 4.4.1.

Preview Server manages the pool of Viz Engines that serve up snapshots of graphics to client software such as Viz Multichannel, Viz Pilot, and Viz Trio.

### 1.1 System Requirements

#### 1.1.1 Recommended

- · Windows 10
- · MS .NET Framework 4.6.2 or later

#### 1.1.2 Minimum

- · Windows 7
- · MS .NET Framework 4.6.2

#### 1.2 Installation

- The latest installer is on download.vizrt.com at /products/ VizPreviewServerConnectionBroker/LatestVersion.
- The configuration file 'PreviewServer.exe.config' is located in the installation directory (default: C:\Program Files (x86)\Vizrt\Preview Server).

### 1.3 Upgrading

- The Windows .exe installer is able to upgrade previous installations to the 4.5.0 version automatically.
- · Main testing of Preview Server 4.5.0 has been performed on Windows 10.

#### 1.4 New Features

Summary

Add support for dynamic scene aspect ratio from scripted scenes to Preview server

FS-466

#### 1 issue

# 1.5 Minor Enhancements And Changes

Summary Key

No issues found

### 1.6 Bug Fixes

Summary Key

MSE does not provide getting screenshot from the Preview server. FS-467

1 issue

## 2 Documentation

Documentation for Preview Server is available at the Vizrt Documentation Center:

- · Preview Server Administrator Guide
- · The REST API is available directly in the UI, by pressing the Frame API button.

## 2.1 Support

Support is available at the Vizrt Support Portal.