



# Graphics Plugin for EDIUS Release Notes

Version 2.3





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### **Created on**

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# 1 Graphics Plugin For EDIUS 2.3.1

**Date:** 2021-05-04

These are the release notes for Graphics Plugin for EDIUS 2.3.1. This document describes the user-visible changes that have been made to the software since version 2.3.0.

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## 1.1 Fixed Issues

- Fixed an issue when connecting to an https Pilot Edge using the "Untrusted SSL" option in Graphics Plugin configuration (NLE-2739).

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## 2 Graphics Plugin For EDIUS 2.3.0

**Date:** 2021-02-10

These are the release notes for Graphics Plugin for EDIUS 2.3.0. This document describes the user-visible changes that have been made to the software since version 2.2.2.

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### 2.1 New Features

- Added server-side rendering using XRE Server (NLE-2619).
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### 2.2 Fixed Issues

- The plugin would not close the connections to Viz engine when a project was closed. The connections were also not being closed when graphics were unused (NLE-2664).
- Trying to create a Vizrt graphic would take multiple clicks after opening Edius (NLE-2663).
- Fixed an error whereby it was possible to create multiple Vizrt graphics at the same time using the Edius timeline context menu (NLE-2717).

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## 3 Documentation

Documentation for the Graphics Plugins are available at the Vizrt Documentation Center:

- [Graphics Plugin Administrator Guide](#)
- [Graphics Plugin User Guide](#)

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## 4 Support

Support is available at the [Vizrt Support Portal](#).