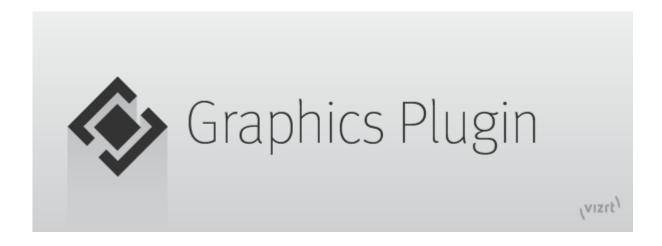


Graphics Plugin for Adobe Release Notes

Version 2.2





Copyright © 2020 Vizrt. All rights reserved.

No part of this software, documentation or publication may be reproduced, transcribed, stored in a retrieval system, translated into any language, computer language, or transmitted in any form or by any means, electronically, mechanically, magnetically, optically, chemically, photocopied, manually, or otherwise, without prior written permission from Vizrt. Vizrt specifically retains title to all Vizrt software. This software is supplied under a license agreement and may only be installed, used or copied in accordance to that agreement.

Disclaimer

Vizrt provides this publication "as is" without warranty of any kind, either expressed or implied. This publication may contain technical inaccuracies or typographical errors. While every precaution has been taken in the preparation of this document to ensure that it contains accurate and up-to-date information, the publisher and author assume no responsibility for errors or omissions. Nor is any liability assumed for damages resulting from the use of the information contained in this document. Vizrt's policy is one of continual development, so the content of this document is periodically subject to be modified without notice. These changes will be incorporated in new editions of the publication. Vizrt may make improvements and/or changes in the product(s) and/or the program(s) described in this publication at any time. Vizrt may have patents or pending patent applications covering subject matters in this document. The furnishing of this document does not give you any license to these patents.

Technical Support

For technical support and the latest news of upgrades, documentation, and related products, visit the Vizrt web site at www.vizrt.com.

Created on

2020/04/20

Contents

1	Graphics Plugin for Adobe 2.2.2	5
1.1	Fixed Issues	5
1.2	Known Issues	5
2	Graphics Plugin for Adobe 2.2.0	6
2.1	New Features	6
2.2	Fixed Issues	6
2.3	Functionality Removed or Changed	6
3	Documentation	7
	Support	

- · Graphics Plugin for Adobe 2.2.2
 - Fixed Issues
 - · Known Issues
- Graphics Plugin for Adobe 2.2.0
 - · New Features
 - Fixed Issues
 - · Functionality Removed or Changed
- Documentation
- Support

1 Graphics Plugin For Adobe 2.2.2

Release Date: 2019-12-16

These are the release notes for Graphics Plugin version 2.2.2. This document describes the uservisible changes that have been made to the software since release 2.2.0.e

1.1 Fixed Issues

• Resolved issue with preview not showing in Viz Pilot or Viz Trio when connecting to an Engine with port different than 50007 (associated preview port 50008). Now also supports port 50107 (associated preview port 50108). These (50007/50107) are the only ports supported for this workflow (NLE-2347).

1.2 Known Issues

 The Graphics Plugin Editor is not currently supported on macOS Catalina and newer versions.

2 Graphics Plugin For Adobe 2.2.0

Release Date: 2018-11-30

These are the release notes for Graphics Plugin for Adobe 2.2.0. This document describes the user-visible changes that have been made to the software since version 2.0.2.

2.1 New Features

- The plug-in now supports Viz Pilot Edge on both Windows and MacOS! Select **Viz Pilot Edge** as the User Interface in the NLE Configuration and point to your Viz Pilot Edge hostname using the Pilot Edge URL parameter. Launching the editor then opens the Payload Editor with Viz Pilot Edge (NLE-1594).
- Added support for Stop Points. Importing graphics with Stop Points now displays the Stop Point Editor, which allows the user to alter the pause durations (NLE-1608).
- The effect now has an invisible check box parameter named *Metagraphics*. Checking it prevents the effect from fetching frames and blending. The intended use-case is to be used with Viz One Adobe Assistant metagraphics workflow (TN-1325).
- Added configuration option for Still image playback. When this is checked, scrubbing and playback of unrendered effects shows a still image of the pilot1 preview point. When scrubbing, the actual graphics of a frame are rendered after a small delay. This feature requires that Premiere CC's High quality playback feature is disabled (NLE-1601).

2.2 Fixed Issues

- · Fixed performance lag while Effects Panel is open (NLE-2146).
- · Fixed missing title in NLE Configuration window while minimized (NLE-1407).

2.3 Functionality Removed Or Changed

· The plug-in now parallelizes frame rendering (NLE-2179).

3 Documentation

Documentation for the Graphics Plugins are available at the Vizrt Documentation Center:

- · Graphics Plugin Administrator Guide
- · Graphics Plugin User Guide

4 Support

Support is available at the Vizrt Support Portal.